

17-18 Arts-in-life Teaching Schedule (S 1)

Cycle/ Date	No. of period	Teaching aims	Activities			High order thinking	Pre-lesson Preparation/ Follow-up Assignment
			Art work Appreciation/ Interflow activities	Creative work/ Project follow-up exercise	Basic knowledge and skills/ Extend module		
1-4 4/9- 9/10	16	<ul style="list-style-type: none"> • Subject introduction, grouping, • Special room user regulations • Structure of a play • Identify different types of lines in artworks to express different feeling • To use line as a communicative elements in artworks • The drawing techniques of different types of line • The drawing of shapes & forms • The aims of design • Book cover design elements • Basic elements of a play • Stage make up 	<ul style="list-style-type: none"> • Drama extract • Model script of former schoolmates • Different types of lines found in different master-pieces • Visual diary of former schoolmates • Elderly drawing 	<ul style="list-style-type: none"> • Role play and script rewrite • Design own visual diary cover • Lines drawing games • Drawing objects with basic shapes • Elderly make up 	<ul style="list-style-type: none"> • Elements of a play • Play writing techniques • Lines drawing methods • Design principle • Adobe Illustrator Working Environment • Skin tpye • Characteristic of old people 	C、P	<ul style="list-style-type: none"> • Bring back own favourite comic artwork and share with the class • Copy a piece of comics • Bring back a favourite story book for script discussion • Design own's visual diary cover • Research and bring food ingredients

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5-8 10/10- 16/11	16	<ul style="list-style-type: none"> Acting and sound effect Set design Vector Drawing and working with color Drawing with the pen tool Colour scheme Perspective Drawing Stage make-up 	<ul style="list-style-type: none"> Model rehearsal tapes of former schoolmates Line drawing artworks Set design of former schoolmates Artworks of specific colour scheme Masterpiece of outdoor Drawing Animal make up design 	<ul style="list-style-type: none"> Plot presentation Rehearsing and refining the script Create smooth and flowing curves with drawing tools Drawing four basic forms Colour exercise Outdoor Drawing Animal make up design 	<ul style="list-style-type: none"> Gesture and voice control Sound effect application techniques Movement on stage Script refining techniques Basic forms drawing methods & perspective theory The techniques of using oil pastel and the method of drawing trees and buildings with reference to the post-impressionism artworks The techniques of outdoor drawing Use pen and color tools as a combination Characteristic of animal 	C · P	<ul style="list-style-type: none"> Draw a picture Containing still life of different forms Colour Exercise Outdoor Drawing Refine the rehearsed script animal made up diagram

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9-12 17/11- 20/12 1 st exam. (11/12- 21/12)	12	<ul style="list-style-type: none"> Working with text The uses & design of scenes/stage Design the scenes and props of the play Stage make-up Key knowledge and sight singing 	<ul style="list-style-type: none"> Former students' art Works Master pieces with the theme of scenery Thief make up Muti color eye make up 	<ul style="list-style-type: none"> Making a greeting card with Ai Design the scenes & props of the play Muti color eye make 	<ul style="list-style-type: none"> Working with Type Effects in Illustrator The techniques of making 3-D forms eg. structure making and paper mache Key sense and basic sight singing techniques Characteristic of thief Shape of eye 	C 、 A 、 P 、 E	<ul style="list-style-type: none"> Design the scenes and props of their own play Sketch the backdrop Eye made up diagram

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13-16 21/12- 7/2	16	<ul style="list-style-type: none"> • Job allocation of a play • The making of scenes setting and props • The effect of stage lighting • Costume design 	<ul style="list-style-type: none"> • Peer assessment and interflow • Scenes setting and props works of former students • Costume design drawing 	<ul style="list-style-type: none"> • Rehearsing the final version of the play • Casting confirmation • Making the sets and props • costume 	<ul style="list-style-type: none"> • Integrating corresponding techniques into the play • Paper mache' technique • Characteristic of actor 	C、I、A、P、 E、Cri..	2 sets of scene making and 2 props of each group Costume design drawing
17-20 8/2 - 9/3 U.T. 22/3- 23/3	16	<ul style="list-style-type: none"> • Follow-up work of the drama project • Cooking method 	<ul style="list-style-type: none"> • Peer assessment and interflow • Food design product 	<ul style="list-style-type: none"> • Project follow-up work: (Script/costume/Set/props / rehearsing /I.T. backdrop) • New recipe 	<ul style="list-style-type: none"> • Integrating corresponding techniques into the play • Black color make-up • Muti-color make-up • Food cooking skill 	I、C、E、Cri..	Design food recipe Shopping list
21-23 10/4- 4/5	12	<ul style="list-style-type: none"> • Integration of different arts elements into the final product 	<ul style="list-style-type: none"> • Final rehearsal and preparation of the drama show 			I、C、E、Cri..	

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24-27 7/5- 8/6	16	<ul style="list-style-type: none"> Project and subject evaluation Final presentation (16/5-24/5) 	<ul style="list-style-type: none"> Assessment of musical instruments Subject evaluation form and questionnaire Self and group appraisal report Final Performance with teacher and peer assessment 			I、C、E、Cri.	

- A – Analyzing techniques
- P – Problem-solving techniques
- E – Expressing techniques
- C – Creative thinking
- I – Integrating techniques
- Cri. – Critical thinking